LKS2 CURRICULUM OVERVIEW: 2 YEAR CYCLE



| | Cycle 1 | Cycle 2 |
|-----------|---|--|
| Autumn 1 | | |
| History | Stone Age to Iron Age | The Anglo Saxons |
| Science | Forces and Magnets (3) | Sound (4) |
| DT/ART | Art – Drawing and Sketches | ART - Textiles |
| Computing | Computing Systems and Networks Connecting Computers (3.1) | Data and Information Branching Databases (3.4) |
| Autumn 2 | | <u>-</u> |
| Geography | Exploring Italy | Exploring Scandinavia |
| Science | Animals including Humans (3) | Light (3) |
| DT/ART | DT – Food Technology | DT – Food Technology |
| Computing | Creating Media Stop Frame Animation (3.2) | Data and Information Data Logging (4.4) |
| Spring 1 | | |
| History | The Romans | The Vikings |
| Science | Animals including Humans (4) | Electricity (4) |
| DT/ART | DT – Mechanisms | DT – Electricity |
| Computing | Computing Systems and Networks The Internet (4.1) | Creating Media Desktop Publishing (3.5) |
| Spring 2 | | |
| Geography | Tremors | Living in a Freezer |
| Science | Rocks (Y3) | States of Matter (4) |
| DT/ART | ART – photography | ART - Drawing |
| Computing | Creating Media Audio-Editing (4.2) | Creating Media Photo-Editing (4.5) |
| Summer 1 | | |
| History | Ancient Greece | Our Local Mining Heritage |
| Science | SCIENCE PROJECT | SCIENCE PROJECT |
| DT/ART | DT – Structures | DT – Structures |
| Computing | Programming Sequencing Sounds (3.3) | Programming Repetition in Shapes (4.3) |
| Summer 2 | <u></u> | |
| Geography | Investigating Rivers | Amazon Adventures |
| Science | Plants (3) | Living Things and their Habitats (4) |
| DT/ART | ART — Printing | ART– Collage |
| Computing | Programming Events and Actions in Programs (3.6) | Programming Repetition in Games (4.6) |